

CONTACT



+31 6 23 40 68 79



prarthanachudasma@gmail.com



www.prarthanachudasma.com



Meijlingplein 53, 7553 RA Hengelo, Netherlands

EDUCATION

FRANCE (2018 - 2019) **MASTERS IN DIGITAL MARKETING &** COMMUNICATION **Rennes School of Business**

INDIA (2011 - 2014)

BACHELORS IN APPLIED ART AND CRAFT Rachna Sansad

SOFTWARE SKILLS

Photoshop Figma

Illustrator **Axure**

Adobe XD Sketch

Invision **InDesign**

LANGUAGES

English (Native)

Hindi (Native)

French (Beginner)

Dutch (Beginner)

Prarthana Chudasma

I am a UX/UI Product Designer with international experience, currently based in the Netherlands, with 7+ years of experience in building user-friendly designs. I love combining my product design skills with my background in applied arts to craft aesthetically pleasing and intuitively usable user experiences.

Apart from being a passionate full-time designer who's engaged in app design, website design, and brand design, for recreation - I like creating art products that I sell on my online store littlebigthoughts.in.

EXPERIENCE

NETHERLANDS

MOVELLA (Full-time)

07/2022 - 11/2023

SENIOR VISUAL UX DESIGNER

- Implemented design systems, principles, and component libraries for marketing and web applications.
- Led a project for MVP delivery of a data-driven sports app, collaborating with PMs, developers, and engineers.
- · Coordinated with cross-functional stakeholders to align the product with business needs.
- Conducted user testing based on user personas for motion-capturing products and managed the database.
- · Maintained visual branding for web apps & marketing.
- · Created custom icons, typography, concepts, and illustrations for web applications and marketing collateral.
- Conducted successful design sprints and workshops.

FRANCE

EXPLOSEO (Full-time)

09/2020 - 06/2022

LEAD UX/UI | GRAPHIC DESIGNER

- Led numerous independent projects, designed over 26 websites, overseeing planning, prototyping, and the endto-end user experience.
- Created detailed design documentation, style guides, and specifications for development teams.
- Performed A/B testing with users.
- Crafted marketing collaterals for print and digital media campaigns, including presentations, banners, newsletters, flyers, and infographics.

LEARN & GO (Internship)

05/2019 - 10/2019

UX/UI | GRAPHIC DESIGNER

- Implemented a new feature for Kallido application focused on teaching students how to write and spell using a tablet and stylus in the classroom.
- Conducted successful user testing with 20 users and effectively implemented the features.

HARD SKILLS

UI/UX Design

Graphic Design

Visual Design

Prototyping

Illustration

Wireframing

Design System User research

SOFT SKILLS

Multitasking

Time management

Teamwork

Creative thinking

Leadership

Empathy

HOBBIES

Sketching

Doodling

Badminton

Journaling

Music

Reading

EXPERIENCE INDIA

CALLIDO (Freelance)

02/2018 - 09/2019

LEAD GRAPHIC DESIGNER & ILLUSTRATOR

• Lead the product development team on user experience and user interface of the e-learning education apps.

- Creative strategy for product design and campaigns.
- Maintained brand consistency and design system on all platforms of Callido.

BLING BAG (Freelance)

01/2016 - 07/2018

UI/UX DESIGNER & SOCIAL MEDIA MANAGER

- Led numerous successful social campaigns, boosting user engagement from 1k to 100k on social media platforms.
- · Managed photography, presentations, and social media posts effectively.
- Conducted design sprints and workshops to drive creative collaboration and innovation.

BG STUDIOS (Part-time)

01/2016 - 01/2017

ART DIRECTOR

- Led a creative team in developing video projects from concept to completion.
- · Collaborated with cross-functional teams, including writers, designers, and production staff.
- Created detailed storyboards to guide the visual narrative and ensure a cohesive and engaging storyline.

CRAFT UX (Full-time)

11/2014 - 11/2015

UX/UI DESIGNER

- Designed TATA application's interface, which was a major
- Managed complex projects, providing effective solutions.
- · Delivered full UIs and components, crafting custom icons, layouts, and illustrations for websites and applications.
- Presented and pitched concepts to potential clients.

SOCIAL SEETY (Full-time)

06/2013 - 09/2014

VISUAL DESIGNER

- Created social media strategy for campaigns, both for digital and print media.
- Conducted user testing for multiple campaigns to optimize
- Developed concepts and graphics for products, digital magazines, websites and applications.
- Presented creative concepts and prototypes to new clients.
- · Created and tested low fidelity and high fidelity wireframes.